

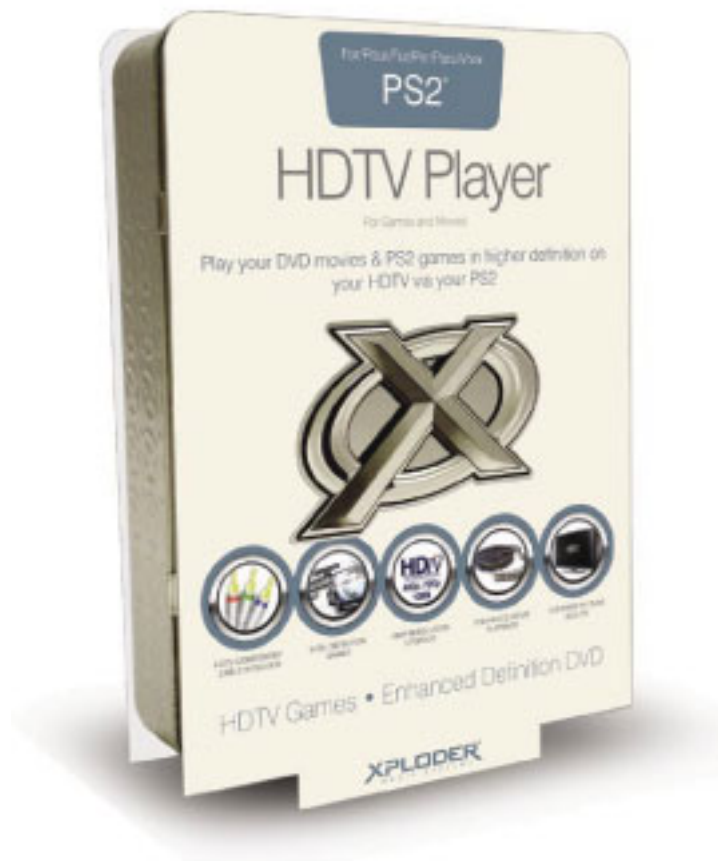
## PS2 Games in High Definition through your HDTV

Model : PSP

PS2 Games in High Definition through your HDTV

Play PS2 Games in High Definition through your HDTV.

Benefit from the capabilities of your HDTV, experience PS2 games in High Definition (HD) via your PS2 console. Select from High Definition (720p & 1080i) Enhanced Definition (480p) or VGA\* modes to give a clearer, more crisp picture quality for your PS2 games. Simply load the Xploder HDTV Player software disc, select your required settings, (480p, 720p, 1080i and numerous VGA modes) position the screen image in the required location and experience games as they were meant to be viewed. Pack includes: High quality Component RGB Cable (with composite video adaptor) to link your PlayStation 2 to the HDTV.



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### FAQs

\*Is the HDTV Player changing the code within games so that they display in HD? No, the Xploder HDTV Player does not change the code within games. It enables progressive scan, so instead of outputting odd/even fields it outputs 448/512 lines to the CRT output.

\*Does the HDTV player use additional hardware? The Xploder HDTV Player does not use any additional hardware in converting the signal; it is purely a software product. The disc does come bundled with a PS2 component cable for the HDTV output, and a VGA Adaptor cable is available separately for those who wish to use a VGA connection.

\*Does using the software slow games down? Games render at their native resolution - therefore Xploder HDTV Player does not take-up any additional processing power. The PS2 hardware isn't capable of outputting 720p and 1080i. Contrary to popular belief, the PlayStation 2 can output 480p, 720p, 1080i modes via a Component cable. In addition the PS2 supports the following VESA modes (via VGA adaptor):

- 640 x 480 (60, 72, 75, 85hz)
- 800 x 600 (56, 60, 72, 75, 85hz)
- 1024 x 768 (60, 70, 75, 85hz)
- 1280 x 1024 (60, 75hz)

\*Will games suffer from stretching and distortion? The 480p mode is recommended for optimum performance on most PS2 games. Some games may experience distortion in the higher resolution modes.

\*Doesn't my HDTV already up-convert lower resolution signals to High Definition, regardless of the source? Displaying interlaced video on progressive displays (LCD, Plasma) results in motion artefacts called "combing", the Xploder HDTV avoids this by sending video frames in progressive mode (where possible).

\*Do the games have to be formatted in HD? No, the games do not have to be formatted in HD to be used with the Xploder HDTV Player.

\*You can't increase the quality of the source. Progressive mode sends twice the number of lines per frame (game permitting), so the resolution is increased vertically (interlaced games need 2 screen updates, or twice the amount of time to send the same video data).

\*There has been a lot of reference to up-converting/up-scaling and de-interlacing. Which of these best describes the HDTV Player? Progressive mode and up-scaling best describe the method used by the Xploder HDTV Player.

\*Does the device interpolate (or add pixels). The Xploder HDTV Player does not interpolate. It works by enabling progressive scan output, so instead of sending half the lines per frame it sends all of them. This has noticeable improvements in movement, especially on HDTV sets; artefacts such as combing are no longer present. The software does not create extra lines (or interpolate).

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\*Will this work with all PS2 games? We have already successfully tested Xploder HDTV Player with hundreds of games, however there may ultimately be a small number of games that the Xploder HDTV is not compatible with due to circumstances outside of our control. Our comprehensive testing programme will continue as new games are released. Compatibility is around 95% of all PS titles.

(211 Reads)

**Prijs : €35.00**

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